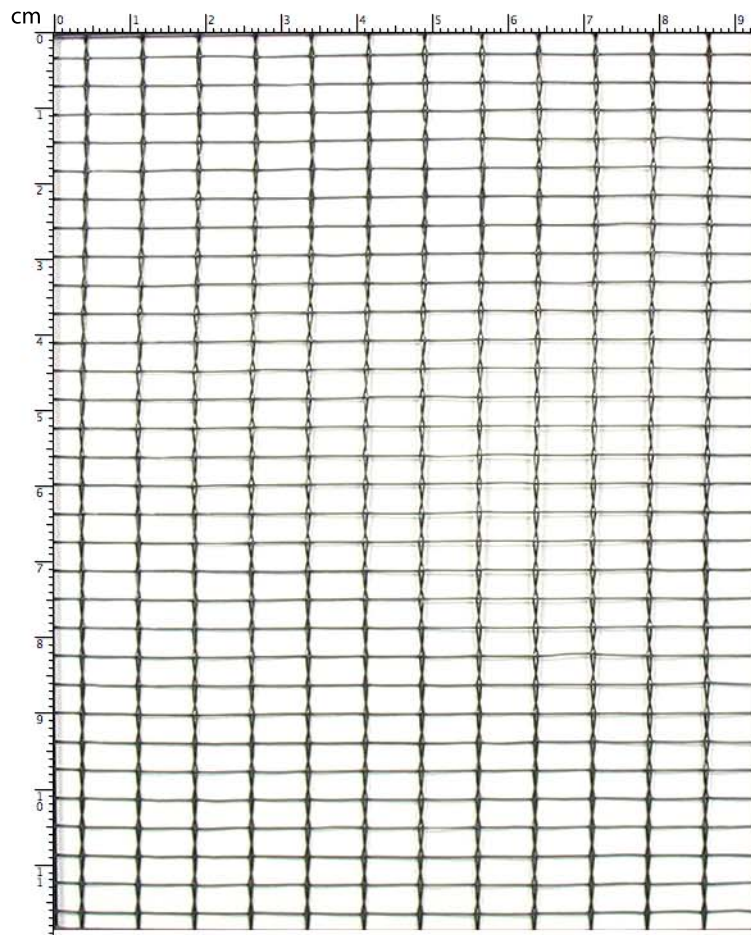


# Antigrandine 2,5 battute

scala 1:1



scala 2:1

